

**Show #51725: NVRCHA Show #4 (5/16/2025-5/17/2025)****10. NRCHA OH: Open Hackamore Go: C - Shown: 1**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$547.00	1	8	Totalee Boss	Brady Weaver	142.50	Jerad Wittwer

**11. NvRCHA OJR: Open Jr Working Cow Horse Go: C - Shown: 3**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$96.00	1	6	Cattatouille	Terrill Heaton	144.50	Chelsea Christoffersen
\$64.00	2	28	Sailn W Brother Bryan	Gary Rivera	133.00	Tiffany Montgomery
	3	29	Hey Lets Go Brandin	Gary Rivera	69.00	Jim Montgomery

**13. NvRCHA OBS: Open Spectacular Go: C - Shown: 7**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$164.00	1	10	Reyguns Rebel	Brady Weaver	218.00	Rocking BS Ranch
\$123.00	2	6	Cattatouille	Terrill Heaton	217.50	Chelsea Christoffersen
\$82.00	3	8	Totalee Boss	Brady Weaver	216.00	Jerad Wittwer
\$41.00	4	9	Reyguns Metallic Cat	Brady Weaver	212.50	Gary Ewell
	5	26	Striker Gun Powder	Jim Montgomery	211.00	Jim Montgomery
	6	33	SJR Diamond Deliah	Jim Montgomery	205.00	Duff Willey
	7	30	CR Metallic Boon	Steele Skinner	62.00	Duff Willey

**22. NvRCHA NPS: Non Pro Spectacular Go: C - Shown: 1**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$30.00	1	16	Metallic Memories	Brad Englert	141.50	Brad Englert

**30. NRCHA OB: Open Bridle Go: C - Shown: 3**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$384.60	1	26	Striker Gun Powder	Jim Montgomery	144.00	Jim Montgomery
\$256.40	2	18	Metallic Babe	Terrill Heaton	139.50	Charles D McCluer
	3	33	SJR Diamond Deliah	Jim Montgomery	136.00	Duff Willey

**31. NRCHA OTR: Open Two Rein Go: C - Shown: 1**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$247.00	1	31	Mobsters Cowgirl	Steele Skinner	134.50	Larry Stevens

**32. NvRCHA OSR: Open Sr Working Cow Horse Go: C - Shown: 2**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$40.00	1	31	Mobsters Cowgirl	Steele Skinner	134.50	Larry Stevens
	2	27	Wimps Scarface	Gary Rivera	130.50	Larry Stevens

**40. NRCHA NPB: Non Pro Bridle Go: C - Shown: 1**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$247.00	1	16	Metallic Memories	Brad Englert	69.50	Brad Englert

**41. NRCHA L1NPB: Level 1 Non Pro Bridle Go: C - Shown: 1**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$147.00	1	16	Metallic Memories	Brad Englert	69.50	Brad Englert

1/2 POINT PENALTIES:

- Not changing leads within the same stride

- Over or under spin 1/8 turn

- Jogging first two strides

Effective November 16, 2024

- 1 Point Penalties

- Out of Lead

- Out of lead each 1/4 circle

- Slipping rein in the bridle

- Scotching or anticipating stop

- Over or under spin 1/4 turn
- 2 Point Penalties

- Lead missed around end of arena past second corner

- Not ever changing leads in patterns where there is only 1/2 circle

- Failure to run by marker before stop is initiated

- Freezing up in turn

- Breaking gait

- Jogging beyond two strides up until one-half circle or one-half arena length

- On trot in patterns, failure to stop before executing a lope departure

- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- At end of pattern, failure to hesitate to demonstrate completion of pattern.
- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)

- Two hands on the reins in a bridle or two-rein class

- Fingers between the reins in a bridle class, except the two rein class

- Horse balking

- Bloody mouth (inside)

- Illegal equipment

- Leaving working area before pattern is complete

- Fall of horse or rider

- Backing more than 2 strides when no back up is called for in the pattern.

- Jogging in excess of one-half circle or one-half the length of the arena

- Improper Western Attire

- Failure to work in the proper working order
- NO SCORE:

- Abuse

- Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.

- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

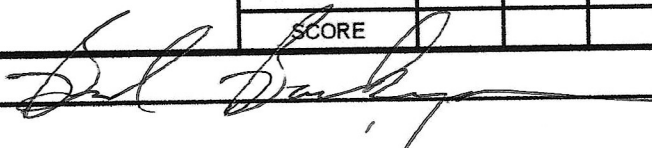
NOTE:

Judge may blow his/her whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor												
		MANEUVER DESCRIPTION	R CcC	L CcC	Stop	R 3/4	Stop	L 3/4	St Br			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
29	Hey Lets Go Brandin	PENALTY						1/2	2		OP	0
		SCORE	-1/2	-1/2	-1/2	0	-1/2	-1/2	0			
8	Totalee Boss	PENALTY										7 1/2
		SCORE	0	0	0	0	+1/2	+1/2	+1/2			
6	Cattatouille	PENALTY										7 1/2
		SCORE	0	0	+1/2	0	+1/2	+1/2	0			
28	Sailn W Brother Bryan	PENALTY										65
		SCORE	-1/2	-1/2	-1	-1/2	-1	-1/2	-1			
		PENALTY										
		SCORE										
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		PENALTY										
		SCORE										

Judge's Signature:



GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position

- S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider  
J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
O- Failure to work in the proper working order

NO SCORE:

- A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2  
+ Very Good = +1  
✓+ Good = +1/2  
✓ Average = 0  
✓- Poor = -1/2  
- Very Poor = -1  
-- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (++) / + / ✓+ / ✓ / ✓- / - / -- & 1 POINT PENALTIES								2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns		Circling	Position & Control	Degree of Difficulty	Eye Appeal					
29	Hey Lets Go Brandin	PENALTY												69	
		CONTENT	✓	✓-	✓-	✓+	✓	✓+	✓	-					
8	Totalee Boss	PENALTY												71	
		CONTENT	✓	✓	✓	✓+	✓	✓+	✓	✓					
6	Cattatouille	PENALTY												73	
		CONTENT	✓	✓	✓+	✓+	✓	+	✓+	✓+					
28	Sailn W Brother Bryan	PENALTY					P							1 68	
		CONTENT	✓	✓+	✓+	✓	✓-	✓-	✓	✓-					
		PENALTY													
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Judge's Signature:

*Brad Barkemeyer*

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EVENT NVRCHA Show #4	GO-ROUND 1	DATE 5/16/2025	JUDGE Brad Barkemeyer
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CLASS #30 - NRCHA OB - Open Bridle	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com
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REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

			MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor									
			MANEUVER DESCRIPTION	R CcC	L CcC	Stop	R 3/4	Stop	L 3/4	St Brk		
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
8	Totalee Boss	PENALTY										
		SCORE										
30	CR Metallic Boon Jr	PENALTY										
		SCORE										
6	Cattatouille	PENALTY										
		SCORE										
33	SJR Diamond Deliah Sr	PENALTY		1				1/2	1		2 1/2	66
		SCORE	0	-1/2	-1/2	-1/2	0	+1/2	-1/2			
27	Wimps Scarface Sr	PENALTY										66 1/2
		SCORE	-1/2	-1/2	-1/2	-1/2	-1	0	-1/2			
10	Reyguns Rebel Jr	PENALTY										71 1/2
		SCORE	0	+1/2	0	+1/2	-1/2	+1/2	+1/2			
31	Mobsters Cowgirl Jr	PENALTY	1/2								1/2	68 1/2
		SCORE	-1/2	0	0	0	-1/2	0	0			
26	Striker Gun Powder Sr	PENALTY										72
		SCORE	0	+1/2	+1/2	0	0	+1/2	+1/2			
18	Metallic Babe Sr	PENALTY										71
		SCORE	0	+1/2	0	+1/2	0	+1/2	-1/2			
9	Reyguns Metallic Cat Jr	PENALTY										71 1/2
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	-1/2			
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature:

*Brad Barkemeyer*



EVENT	NVRCHA Show #4	GO-ROUND	1	DATE	5/16/2025	JUDGE	Brad Barkemeyer
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CLASS	#30 - NRCHA OB - Open Bridle	NATIONAL REINED COWHORSE ASSOCIATION	www.nrcha.com
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GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
B- Cow that doesn't respect horse  
C- When cow leaves arena

#### CREDITS

- A- Maintaining control of the cow at all times  
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
C- Degree of difficulty  
D- Eye Appeal

#### 1 POINT PENALTIES

- A- Loss of working advantage  
C- Cow's head breaks the plane of the 1 point marker  
E- Changing sides of arena to turn cow  
L- For each length horse runs past cow  
P- Working out of position  
S- Slipping rein  
T- Failure to drive cow past middle marker on first run before initiating the turn  
W- Excessive hollering

#### 2 POINT PENALTIES

- A- Going around corner of arena before turning cow  
B- In an open field turn animal gets within 3 feet of the end fence before being turned  
C- Failure to change sides after a circling turn prior to the first circle

#### 3 POINT PENALTIES

- D- Dangerous Position  
E- Exhausting or overworking before circling cow  
H- Hanging up on fence (refusing to turn)  
K- Knocking down cow without having working advantage

#### 5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)  
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#### 0- SCORE

- A- Turn tail  
B- Using two hands on the reins in a bridle or two rein class  
C- Fingers between the reins in a bridle class except the two rein class  
D- Balking  
E- Extremely out of control  
F- Bloody mouth (inside)  
G- Illegal equipment  
H- Leaving working area before pattern is complete  
I- Fall of horse or rider  
J- Schooling between rein work and cow work  
K- Schooling horse between cows, if new cow is awarded  
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
O- Failure to work in the proper working order

#### NO SCORE:

- A- Abuse  
B- Lameness  
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2

+ Very Good = +1

✓+ Good = +1/2

✓ Average = 0

✓- Poor = -1

- Very Poor = -1

-- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (++) ++ / + / ✓ / ✓- / - / --) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
8	Totalee Boss	PENALTY												
		CONTENT												
30	CR Metallic Boon	PENALTY												
		CONTENT												
6	Cattatouille	PENALTY												
		CONTENT												
33	SJR Diamond Deliah	PENALTY												
		CONTENT	✓	✓	✓+ (E)	✓+	✓	✓	✓-					70
27	Wimps Scarface	PENALTY			EA									
		CONTENT	✓	✓+	✓- (E)	✓-	-	✓	✓-	A			4	64
10	Reyguns Rebel	PENALTY												
		CONTENT	✓	+	✓+ (E)	✓+	✓+	✓	✓					72 1/2
31	Mobsters Cowgirl	PENALTY			A	A								
		CONTENT	✓	✓	✓ (E)	✓-	✓-	✓	✓-				2	66
26	Striker Gun Powder	PENALTY												
		CONTENT	✓	✓+	✓+ (E)	✓	✓	✓+	✓+	✓				72
18	Metallic Babe	PENALTY			A									
		CONTENT	✓+	✓	✓ (E)	✓	✓-	✓	✓				2	68 1/2
9	Reyguns Metallic Cat	PENALTY												
		CONTENT	-	✓	✓ (E)	✓-	✓+	✓	✓					69
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature:

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EVENT <b>NVRCHA Show #4</b>	GO-ROUND <b>1</b>	DATE <b>5/16/2025</b>	JUDGE <b>Brad Barkemeyer</b>
CLASS <b>#40 - NRCHA NPB - Non Pro Bridle</b>		NATIONAL REINED COW HORSE ASSOCIATION <a href="http://www.nrcha.com">www.nrcha.com</a>	



## REINED WORK JUDGE CARD

Effective November 16, 2024

### 1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

### 1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn

### 2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

### - 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

### NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

### 5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

		MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct , -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor										
		MANEUVER DESCRIPTION	R CcC	L CcC	Stop	R 3/4	Stop	L 3/4	Sl Bk			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
16	Metallic Memories	PENALTY										
		SCORE	-1/2	-1/2	0	0	-1/2	+1/2	+1/2			69 1/2
		PENALTY										
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Judge's Signature:

EVENT <b>NVRCHA Show #4</b>	GO-ROUND <b>1</b>	DATE <b>5/16/2025</b>	JUDGE <b>Brad Barkemeyer</b>
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CLASS <b>#40 - NRCHA NPB - Non Pro Bridle</b>	NATIONAL REINED COW HORSE ASSOCIATION <a href="http://www.nrcha.com">www.nrcha.com</a>
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GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow past middle marker on first run before initiating the turn  
 W- Excessive hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
 C - Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- D- Dangerous Position  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Extremely out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded  
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire  
 O - Failure to work in the proper working order

**NO SCORE:**

- A- Abuse  
 B- Lameness  
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2  
 + Very Good = +1  
 ✓ + Good = + 1/2  
 ✓ Average = 0  
 ✓ - Poor = -1/2  
 - Very Poor = -1  
 -- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (++) / + / ✓+ / ✓ / ✓- / - / --							& 1 POINT PENALTIES					2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal										
16	Metallic Memories	PENALTY																0.4	
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